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Upload file using volley android

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Hi guys, in this post I invented an easy solution to upload files from Android to the server. So today we will see an example of Android load image to the server. 1 We will have the addition in the crash file:
Â, Â, implementation 'com.android.volley:volley:1.1.0'
So we create the volleymultipartrequest: public class volleymultipartrequest extends the request {private final string twophens = "-"; Lineend Private Final String = "R";
Connoror with private end strings = "APICLIENT-" + SYSTEM.CURRENTTIMEMILLIS (); Private response.Listener MLISTENER; Private response.RrrichListener MerrorListener; Private map MHEADER; / *** Default manufacturer with predefined header and post method.
** @Param URL Request destination * @Param headers default headers Custom Header * @Param Listener On the successful success 200 code * @Param erroristener on error http or library timeout * / public volleymultipartrequest (string url, map Headers, response.Listener Listener, answer.Rorrlistener erroristener) {super (method.post, URL, erroristener); This.Mlister = Listener; This.MerrorListener = erroristener; This.Mheaders = headers; } / *** Builder with option method and default header configuration.
** Method of the @Param method For now I accept Post and get only * @Param URL Request destination * @Param Listener on successful event manager * @Param erroristener on error event handler * / public vollemmultipartrequest (int, string url, answer .Listener Listener, Answer.Rorrlistener erroristener) {super (method, URL, erroristener); This.Mlister = Listener; This.MerrorListener = erroristener; } @Override Public Map Getheaders () Throw Authfailureerror {Return (MHEADER! = NULL)? MHEADERS: Super.Gethoeders (); } @Override public string getbycontenttype () {return "multipart / form-date; boundary =" + border; } @Override Public Byte [] Getby () Getby () Getby () Authfailureerror {ByteArrayoutputStream Bos = new bytearrayoutputstream (); DataOutputStream dos = new outgoing data data (BOS); Test // populated text payload map params = getparams (); If (params! = null && params.size () > 0) {TextParrerse (DOS, Params, GetParamsencoding ()); } // Popular byte payload data map data = getbydata (); If (data! = NULL && Data.Size () > 0) {Displays (DOS, data); } // Close data from the multipart module after the text and data of the dos.writebytes files (two kyphens + limit + two kyphens + lineend); return bos.tobytearay (); } Catch (IEXCEPTION e) {e.printStackTrace (); } Return NULL; } / *** Custom method Manage the data payload.
* * @return data map data label with data byte * @throws authfailureerror * / protected map GetbyDataTata () throws AuthfailureRor (Return null; } @Override Protected Answer ParseNetWorkverse (NetWorkResponse Response) (Try (Remoned Remonings Success (Answer, HtppheaderParser.ParsecachEeader (Answer)); } Catch (Exception e) {Return Response.error (New PaseError (e)); } } @Override Protected Void DeliveryResponse (NetWorkResponse Answer) {MLISTENER.onResponse (Answer); } @Override Public Void Consserrerror (VOLEYERROR error) {MERRORLISTENER.onerRorrepre (error); } / *** Passe map string in data output flow for key and value.
** @Param DataOutputputStream Data Output Stream Handle String Parsing * @Param Params Input Inputs String * @Param Encoding Encoding Enconditions, Default UTF-8 * @Throws IEXCEPTION * / Void Private TextParse (DataOutputStream DataOutputStream, Map Params, string coding) groups IoEXCEPTION {Try {for (map.Entry Voice: params.entrySet ()) {BuildTextPart entry.getKey (), entry.getValue (); } } Catch (UNSUPPORTENCODEXCEPTION UEE) {Throw New RuntimeException ("Non-supported encoding:" + encoding, uee); } } / *** Data parse data output data.
** The data of @Param DataOutputStream DataOutputStream Flow handle file attached * @Param Data loop via data * @Throws IOEXCEPTION * / Private Void Databarse (DataOutputStream DataPutputStream, map Data) Throw IOEXCEPTION {For (Map.Entry Entry : Data.entrySet ()) {BuildDataPart (dataaoutputstream, entry.getValue (), entry.getKey ()); } } / *** Write the string data in header and data output flow.
** @Param DataOutputputStream Data Trind Stream Hangand String Parsing * @Param Parameterame Input Name * @Param ParameterValue Input Value * @Throws IOEXCEPTION * / Private Void BuildttextPart (DataOutputStream DataTatputStream, String Parameters, String ParameterValue) Throws IEXCEPTION {DataOutputStream .write (two Kyphens + Boundary + Lineend); DataOutputStream.WriteBytes ("Content-layout: data form; name =" + parameters) + "" + LineEnd; //dataaoutputstream.writebytes ("Content-Type: Text / Plain; CharSet = UTF-8 "+ Lineend); dataAutputStream.WriteBytes (lines); DataOutputStream.WriteBytes (Parametalueue + Lineend); } / *** Write the data file to header and data output flow.
** @Param DataOutputStream Date Stuppoto Stuple Data Parking * @Param DataFile byte Data as Datapart from collection * @Param InputName Data input Name * @Throws IEXCEPTION * / Private Void BuildDataPart (DataOutputStream DataOutputStream, Datafile DataPart, String InputName) Throw ioEXCEPTION {DataOutputStream.WriteBytes (Dubhyphens + Boundary + Lineend); DataOutputStream.WriteBytes ("Content-layout: Form data; Name =" + InputName + "; filename =" + DataFile.getFiletName () + "" + Lineend); if (datafile.gettype ()! = null &&! datafile.gettype (). trim (). isempty ()) {dataaautstream.writebyte ("content type:" + datafile.gettype () + lineend); } dataaautpstream.writebytes (lines); ByteArrayInputStream FileInputStream = New ByteArrayInputStream (Datafile.getContent ()); int bytesavailable = fileinputstream.available (); int maxbufferize = 1024 * 1024; int bufferize = math.min (bytesasable, maxbufferize); Byte [] buffer = new byte [bufferize]; int bytesread = fileinputstream.lead (buffer, 0, bufferize); WHILE (Bytesread > 0) {DataOutputStream.Write (buffer, 0, bufferize); Bytesavailable = fileinputstream.Adjustible (); bufferize = math.min (bytesasavable, maxbufferize); Bytesread = fileinputstream.lead (buffer, 0, bufferize); } dataaautpstream.writebytes (lines); } / *** Simple data container Use for passage of the byte file * / Public class Datapart {Private String File Name; Private byte [] Content; Type of private string; / *** Default data part * / Public Datapart () {} / *** Manufacturer with data.
* * @Param data label name * @param data data type.
* * @param data label name * @param data data * @param mime MIME data as 'image / jpeg' * / public datapart (string name, byte [] data, string mimetype) {filename = name; Content = data; type = mimetype; } / *** Getter file name.
* * @return file name * / string public getfilename () {Return Nomename; } / *** Setter file name.
* * @param file name string string * / public void setfilename (string namefename) {this.filename = file name; } / *** Getter content.
* * @return byte file * / public byte [] getContent () {return content; } / *** Setter content.
* * @Param Content Byte Data File * / Public Void SetContent (byte [] content) (this.content = content; } / *** Getter Mime type.
* * @return MIME TYPE * / Public String Gettype () {return TYE; } / *** MIME SETTER type.
* * @param type mime type * / public void setxtype (string type) (this.type = type; } } After that we add the Vollysingleton class: / *** Volley Singleton For The request in a single queue.
* * Sketch Project Studio * created by Soumit on 04/22/2017 22:58.
* / Public Class Volleysingleton {Privatic Volleysingleton Mindance; Private request of Mrequestquest; Private imageloader Mimageloader; private MCTX Context; / *** Private Manufacturer, only initialization of GetInstance.
* * @Param context context context * / Private Volleysingleton (Context context) {mctx = context; mrequestqueue getrequestqueue = (); mimageloader = new ImageLoader (mrequestqueue, new imagoloader.imagecache () {Private Final LRUcache cache = new lrubitmapcache (mctx); public bitmap GetBitmap @Override (String url) {return cache.get (URL); } @ overriding Public PutBitMap (string url, bitmap bitmap) {cache.put (URL, bitmap); } } } / *** Build Singleton design pattern.
* * @Param context Genit context * @return single instance of volentingleton * / Public Static Synchronized Volleysingleton GetInstance (Context context) {if (Minstance == null) {Minstance = New VolleySingleton (context); } Return minsta; } / *** Get the current request queue.
* * * @ Return RequestQueue / Request Public GetRequestQueue () {IF (MRequestqueue == NULL) {// GetapplicationContext () is important, it keeps you from forgiving the activity or activities // BroadcaStreceiver if someone goes to one. MRequestqueue = Volley. newrequestqueue (mctx.getapplicationcontext ()); Mrequestqueue return; } / *** Add a new request depends on the type as a string, Object JSON, JSON ARRAY request.
* * @Param req New request * @param type of request * / public Void AddRorequestQuest (required Req) {GetRequestqueue (). ADD (REQ); } / *** Get the image loader.
* * * @ Return ImageLoader / Public ImageLoader GetImageloader () {return mimageloader; } } Creating custom capture to load the image file: / *** Loader image VOLLEYBALL CLASS CLASS CLASS customized.
* * * Sketch Studio Project created by Soumit on 22/04/2016 23:29.
* / Public class extends LRUBITMAPCACHACHACHE LRUcache implements imageloader.imagecache images (public lrubitmapcache (int maxsize) {super (maxsize); } Public lrubitmapcache (Context context) (this (getcachesize (context)); } @ Override protected int Sizeof (string key, bitmap value) {return value.getrowbytes () * value.getheight (); } @ Override public GetBitmap Bitmap (String URL) {return Get (URL); } @ Override Public Void PutBtMap (String url, Bitmap bitmap) {Put (URL, bitmap); } / *** Returns a cache size equal to about three screens of images.
* * @Param context Genit context * @return Int Cache size * / public static int getcachesize (Context context) {final displaymetrics displaymetrics context.getresources () = (). GetDisplayMetrics (); final int screenwidth = displaymetrics.widthpixel; final int ScreenHeight = DisplayMetrics.Heightpixel; // 4 bytes per pixel ScreenBytes final int = ScreenWidth ScreenHeight * * 4; return screenbytes * 3; } } And the last one, add it to the event Caller: VollemmultiPartrequest multipartrequest = new volleymultipartrequest (richiesta.method.post "new risposta.Listener () { @ Override Public OnResponse (/ Networkresponse response) {/ outputResponse ( response); } }, new risposta.ErrorListener () { @ Override Public Void OnerorrerResponse (Voolorror of error) {ErrorextractionForsaveprofileAccount (error); error.printStackTrace (); } } } { @ Override protected map getparams () {map params = new hashmap (); params.put ("testimonial name" nametxt); params.put ("testimonial designation" desginationtxt); params.put ("testimonial desc" reviewtxt); params.put ("Testimonial RATING" String.valueOf (RatingTXT)); System.out.println (Arrays.asList (params)); return Paramment; } @ Override protected Map GetByData () {MAP < String, Datapart> params = New HashMap (); try {INGUTSTREAM ISTREAM GETCONTENTRESOLVER = (). Open InputStream (URI.PARSE (image_path)); Byte [] = InputData GetBytes (ISTREAM); params.put New Datapart ("Image12345.jpg", inputData, "image / jpeg"); } Catch (IEXCEPTION e) {e.printStackTrace (); } Return Paramment; } } :: Volleysingleton.getInstance (GetBasecontext ()); ADDROREQUESTQUEUE (multicarterquent); Private Void ErrorOxtractionForsaveProfileAccount (void error) { { NetWorkResponse = Error.NetWorkresponse; String erroressage = "Unknown error"; If (NetWorkResponse == null) {if (error.getClass (). equal (timeoutererror.class)) {erroressage = "request timeout"; } elset if (error.getClass (). equal (noconnectionerror.class)) {erroressage = "Unable to connect the server"; } } else {Result string results = New String (NetWorkResponse.data); Try {JSONOBJECT ANSWER = NEW JSONOBJECT (result); Starch string = answer.getstring ("status"); String message = reply.getstring ("message"); Log.e ("State of the error", status); Log.e ("error message", message); If (NetWorkResponse.statusCode == 404) {erroressage = "Resource not found"; } Else SE (NetWorkResponse.statusCode == 401) {erroressage = message + "Log in again"; } Elset SE (NETWORKERSPONSE.STASSECODE == 400) {erroressage = message + "Check your inputs"; } Elset SE (NETWORKERSPONSE.STASSECODE == 500) {erroressage = message + "something is wrong"; } } Capture (JSonException e) {e.printStackTrace (); } Log.I ("error", erroressage); } Public byte [] GetBytes (InputStream InputStream) Throws IEXCEPTION {ByteArrayoutputStream ByteBuffer = new bytearrayoutputstream (); Int bufferize = 1024; Byte [] buffer = new byte [bufferize]; Int len; WHILE (Len = InputStream.Read (buffer))! = -1) {byteBuffer.write (buffer, 0, Len); } Return byteBuffer.tobyTearray (); } }
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